



VR DAYS
EUROPE

VR Days Europe 2018

24 - 26 October, 2018, AMSTERDAM DelaMar Theater & Kromhouthal

Produced and Managed By: Stichting Dutch Virtual Reality Days and Integrated System Events, LLC (ISE)

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Company Information Form

Company

Company Name _____
Public Name (if applicable) _____
Street Address _____
Postcode / City _____
Country _____
Website _____

Financial Contact (if other than Main Contact)

Name _____
Phone _____
Email _____

VAT Status

Exhibitors established in the European Union (using the Reverse charge mechanism) will have NO VAT, so long as they provide ISE with their VAT number. This also applies in the case of our Dutch exhibitors. Exhibitors established OUTSIDE the European Union will have NO VAT. Exhibitors established in the European Union but who do NOT PROVIDE their EU VAT number will continue to incur Netherlands VAT at 21% without the possibility of VAT reclaim.

- This company is established in the EU and I have a EU VAT number
 This company is NOT established in the EU and/or I have no EU VAT number

Country of Establishment _____

European VAT Number _____

Contact

Name _____
Title _____
Phone _____
Mobile _____
Email _____

Which industries are you active in?

- | | | |
|---|---|--|
| <input type="checkbox"/> Advertising | <input type="checkbox"/> Enterprise solutions | <input type="checkbox"/> Retail |
| <input type="checkbox"/> Architecture/Construction/Engineering | <input type="checkbox"/> Entertainment | <input type="checkbox"/> Software |
| <input type="checkbox"/> Art | <input type="checkbox"/> Fashion | <input type="checkbox"/> Sport |
| <input type="checkbox"/> Automotive | <input type="checkbox"/> Film | <input type="checkbox"/> Start-ups |
| <input type="checkbox"/> Aviation | <input type="checkbox"/> Games | <input type="checkbox"/> Telecommunication |
| <input type="checkbox"/> Cinema | <input type="checkbox"/> Hardware | <input type="checkbox"/> Tourism |
| <input type="checkbox"/> Consulting | <input type="checkbox"/> Healthcare | <input type="checkbox"/> Training |
| <input type="checkbox"/> Deep Tech (AI, Machine Learning, Blockchain) | <input type="checkbox"/> Innovation | <input type="checkbox"/> Other _____ |
| <input type="checkbox"/> Design & Animation | <input type="checkbox"/> Media | |
| <input type="checkbox"/> Education | <input type="checkbox"/> Research | |

VR/AR Focus (please indicate which VR/AR focus area(s) best describe your company's products and services)

- | | | |
|---|---|--|
| <input type="checkbox"/> 3D Tools (Audio) | <input type="checkbox"/> Enterprise | <input type="checkbox"/> Reality Capture (Photogrammetry/ Volumography/Lightfield) |
| <input type="checkbox"/> 3D Tools (Engines/CMS) | <input type="checkbox"/> Entertainment | <input type="checkbox"/> SDK |
| <input type="checkbox"/> Advertising | <input type="checkbox"/> Games | <input type="checkbox"/> Social |
| <input type="checkbox"/> Artificial Intelligence | <input type="checkbox"/> Healthcare | <input type="checkbox"/> Sport/Live Events |
| <input type="checkbox"/> Blockchain | <input type="checkbox"/> HMD | <input type="checkbox"/> Sports Training |
| <input type="checkbox"/> Components (Display/Input/Computer vision) | <input type="checkbox"/> Holograms | <input type="checkbox"/> Tourism |
| <input type="checkbox"/> Consumer | <input type="checkbox"/> Input (Wearables/Hand/Eye/Haptics) | <input type="checkbox"/> Training & Productivity |
| <input type="checkbox"/> Content Studio | <input type="checkbox"/> Journalism | <input type="checkbox"/> Other _____ |
| <input type="checkbox"/> Data Visualization | <input type="checkbox"/> Location based | |
| <input type="checkbox"/> Distribution | <input type="checkbox"/> No Particular Focus | |
| <input type="checkbox"/> Education | <input type="checkbox"/> Reality Capture (360 video) | |